

## **ART AND DESIGN CURRICULUM**

### **Purpose of Study**

Art, Craft and Design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

### **Aims**

The National Curriculum for art and design aims to ensure that all pupils:

- Produce creative work, exploring their ideas and recording their experiences.
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- Evaluate and analyse creative works using the language of art, craft and design.
- Know about great artists, craft makers and designers and understand the historical and cultural development of their art forms.

<b>Art &amp; Design</b>	<b>Year 1 Objectives</b>						
Developing Ideas	<ul style="list-style-type: none"> <li>To study the work of other artists and talk about the techniques they have used.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop ideas from starting points throughout the curriculum.</li> </ul>						
	<ul style="list-style-type: none"> <li>To collect information, sketches and resources in a sketchbook.</li> </ul>						
Painting	<ul style="list-style-type: none"> <li>To explore making marks on paper, using a variety of tools and brushes to spread the paint.</li> </ul>						
	<ul style="list-style-type: none"> <li>To experiment with colour and mixing, including tonal qualities of light and dark.</li> </ul>						
	<ul style="list-style-type: none"> <li>To know the primary and secondary colours.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use different natural and man-made objects to create prints.</li> </ul>						
Drawing	<ul style="list-style-type: none"> <li>To draw images from observation, experience and imagination.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use a range of materials, including pencils, chalk, charcoal, pastels, etc.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop their use of space, composition and proportion.</li> </ul>						
3D Design and Sculpture	<ul style="list-style-type: none"> <li>To handle, shape and manipulate malleable materials.</li> </ul>						
	<ul style="list-style-type: none"> <li>To create and combine shapes to create recognisable forms.</li> </ul>						
Collage	<ul style="list-style-type: none"> <li>To select, sort, cut, tear and combine various man-made and natural materials.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop skills of overlapping and layering.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop awareness of contrast, texture and colour.</li> </ul>						

Art & Design	Year 2 Objectives						
Developing Ideas	<ul style="list-style-type: none"> <li>To study the work of other artists and talk about the techniques they have used.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop ideas from starting points throughout the curriculum.</li> </ul>						
	<ul style="list-style-type: none"> <li>To collect information, sketches and resources in a sketchbook.</li> </ul>						
Painting	<ul style="list-style-type: none"> <li>To use different brushes and tools for specific purposes.</li> </ul>						
	<ul style="list-style-type: none"> <li>To explore the effect on paint of adding different materials, <i>eg water, glue, sand, sawdust, etc.</i></li> </ul>						
	<ul style="list-style-type: none"> <li>To create pattern and shape through selected use of primary and secondary colours.</li> </ul>						
Drawing	<ul style="list-style-type: none"> <li>To draw images from observation, experience and imagination.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use a range of materials, including pencils, chalk, charcoal, pastels, etc.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop their use of space, composition and proportion.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use different techniques to create pattern, tone and texture.</li> </ul>						
3D Design and Sculpture	<ul style="list-style-type: none"> <li>To create a tile or object from something observed, remembered or imagined.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use a range of tools and techniques to create line, texture and pattern in clay.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use slip and joining techniques to combine shapes when working with clay.</li> </ul>						
Printing	<ul style="list-style-type: none"> <li>To create their own printing stamps, <i>eg using polystyrene tiles.</i></li> </ul>						
	<ul style="list-style-type: none"> <li>To explore and create their own patterns using pressing, rubbing and stamping techniques.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use printing to represent the natural environment.</li> </ul>						

Art & Design	Year 3 Objectives						
Developing Ideas	<ul style="list-style-type: none"> <li>To study the work of other artists and talk about the techniques they have used.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop ideas from starting points throughout the curriculum.</li> </ul>						
	<ul style="list-style-type: none"> <li>To collect information, sketches and resources in a sketchbook.</li> </ul>						
Painting	<ul style="list-style-type: none"> <li>To demonstrate control in their application of tools and techniques.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use different shades, tools and techniques to express mood and for different purposes.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use techniques, colours, tools and effects to represent things seen, remembered or imagined.</li> </ul>						
	<ul style="list-style-type: none"> <li>To adapt and refine ideas and skills through the use of a sketchbook as they progress.</li> </ul>						
Drawing	<ul style="list-style-type: none"> <li>To use different hardnesses of pencils to show line, tone and texture.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use shading to show light and shadow.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use hatching to show tone and texture.</li> </ul>						
Collage	<ul style="list-style-type: none"> <li>To select and arrange materials for a purpose.</li> </ul>						
	<ul style="list-style-type: none"> <li>To understand and make use of coiling, overlapping, tessellation, mosaic and photo-montage.</li> </ul>						
	<ul style="list-style-type: none"> <li>To ensure that work is precise.</li> </ul>						

Art & Design	Year 4 Objectives						
Developing Ideas	<ul style="list-style-type: none"> <li>To study the work of other artists and talk about the techniques they have used.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop ideas from starting points throughout the curriculum.</li> </ul>						
	<ul style="list-style-type: none"> <li>To collect information, sketches and resources in a sketchbook.</li> </ul>						
Painting	<ul style="list-style-type: none"> <li>To demonstrate control in their application of tools and techniques.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use different shades, tools and techniques to express mood and for different purposes. (<i>Hot and cold, harmonious colours</i>).</li> </ul>						
	<ul style="list-style-type: none"> <li>To use techniques, colours, tools and effects to represent things seen, remembered or imagined.</li> </ul>						
	<ul style="list-style-type: none"> <li>To adapt and refine ideas and skills through the use of a sketchbook as they progress.</li> </ul>						
Drawing	<ul style="list-style-type: none"> <li>To use different hardnesses of pencils to show line, tone and texture.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use shading to show light and shadow.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use hatching to show tone and texture.</li> </ul>						
3D Design & Sculpture	<ul style="list-style-type: none"> <li>To create a 3D object from something observed, remembered or imagined.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use a range of tools and techniques to create line, texture and pattern in clay.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use slip and joining techniques to combine shapes when working with clay.</li> </ul>						
Printing	<ul style="list-style-type: none"> <li>To create art using repeated patterns, including using digital media and stencilling.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use layers of two or more contrasting colours.</li> </ul>						

Art & Design	Year 5 Objectives						
Developing Ideas	<ul style="list-style-type: none"> <li>To study the work of other artists and talk about the techniques they have used.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop ideas from starting points throughout the curriculum.</li> </ul>						
	<ul style="list-style-type: none"> <li>To collect information, sketches and resources in a sketchbook.</li> </ul>						
	<ul style="list-style-type: none"> <li>To experiment with approaches used by artists.</li> </ul>						
Painting	<ul style="list-style-type: none"> <li>To mix paints and create a palette based upon colours observed.</li> </ul>						
	<ul style="list-style-type: none"> <li>To combine colour, use tonal qualities and texture to enhance shape and form.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop a personal style of painting, drawing on the ideas and work of other artists.</li> </ul>						
Drawing	<ul style="list-style-type: none"> <li>To choose a style of drawing, select media and use a range of techniques for a specific purpose.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use a range of techniques to show movement, perspective, shadows and reflection.</li> </ul>						
	<ul style="list-style-type: none"> <li>To draw from different viewpoints.</li> </ul>						
Collage	<ul style="list-style-type: none"> <li>To design and create a collage in response to a stimulus.</li> </ul>						
	<ul style="list-style-type: none"> <li>To select and arrange different materials, combining visual and tactile qualities.</li> </ul>						
	<ul style="list-style-type: none"> <li>To apply knowledge of different techniques as a form of expression.</li> </ul>						

Art & Design	Year 6 Objectives						
Developing Ideas	<ul style="list-style-type: none"> <li>To study the work of other artists and talk about the techniques they have used.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop ideas from starting points throughout the curriculum.</li> </ul>						
	<ul style="list-style-type: none"> <li>To collect information, sketches and resources in a sketchbook.</li> </ul>						
	<ul style="list-style-type: none"> <li>To experiment with approaches used by artists.</li> </ul>						
Painting	<ul style="list-style-type: none"> <li>To mix paints and create a palette based upon colours observed.</li> </ul>						
	<ul style="list-style-type: none"> <li>To combine colour, use tonal qualities and texture to enhance shape and form.</li> </ul>						
	<ul style="list-style-type: none"> <li>To develop a personal style of painting, drawing on the ideas and work of other artists.</li> </ul>						
Drawing	<ul style="list-style-type: none"> <li>To choose a style of drawing, select media and use a range of techniques for a specific purpose.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use a range of techniques to show movement, perspective, shadows and reflection.</li> </ul>						
	<ul style="list-style-type: none"> <li>To draw from different viewpoints.</li> </ul>						
3D Design & Sculpture	<ul style="list-style-type: none"> <li>To show life-like qualities and real-life proportions when working with different modelling materials <i>eg Modroc, papier mache, wire.</i></li> </ul>						
	<ul style="list-style-type: none"> <li>To make imaginative use of a range of tools, techniques and materials, to express their own ideas and feelings.</li> </ul>						
	<ul style="list-style-type: none"> <li>To use frameworks and structures to provide stability and form.</li> </ul>						