## Expressive Arts and Design

To explore, use and refine a variety of artist effects to express their ideas and feelings.

- To create collaboratively sharing ideas, resources and skills.
- To develop their own ideas and then decide which materials to use to express them.
To join different materials and explore different textures.
- To draw with increasing complexity and detail.
- To explore colour and colour mixing.

To develop storylines in their pretend play.

- To explore and engage in music making and dance, performing solo or in groups.
To remember and sing entire songs.
- To listen attentively, move to and talk about music, expressing their feelings and responses.
Follow Music Express


## Communication and Language

To understand how to listen carefully and why listening is important.

- To learn and use new vocabulary

To describe events in some detail
To engage in story times.

- To retell a story, once they have developed a deep familiarity with the text; some as exact repetition and some as their own words.
To ask questions to find out more and to check they understand what has been said to them.


## Literacy

## Phonics RWI programme

Children split into groups to practise reading skills.

- To link sounds to letters.
- To start to blend sounds to read words.
- Read some letter groups that each represent one sound and say sounds for them.
- Read a few common exception words.

To read simple sentences.

## Reading

To blend sounds into words, so that they can read short words made up of known letter- sound correspondences.
To engage in extended conversations about stories, learning new vocabulary.
To anticipate key events in stories.
To segment and blend words to read a simple sentence.

- To re-read books to build confidence, fluency, understanding and enjoyment.


## Writing

To form lower case and capital letters correctly.
To use phonic knowledge to write simple words.

- To write captions, labels and sentences.
- To know about spacing between words.

To control the size, shape and orientation of letters.

- To use capital letters and full stops.

To re-read what they have written to check that it makes sense.

## Books - Key Texts

- Goldilocks and The Three Bear
- Jack and the Beanstalk
- Little Red Riding Hood \& Little Red and The Very

Hungry Lion

- The Three Little Pigs
- Cinderella
- The Three Billy Goats Gruff



## Medium Term: Summer 1

## Once Upon a Time?

## Understanding the World

To talk about members of their immediate family and community.
To compare and contrast characters from stories, including figures from the past. (Queen Elizabeth II)

- To recognise some similarities and differences between life in this country and life in other countries. (Africa)
- To recognise some environments that are different to the one in which they live. (Africa)
To describe what they see, hear and feel whilst outside.
To talk about the differences between materials and changes they notice.
Follow RE Discovery - Summer 1 - Special Stories


## Festivals and events:

- April $21^{\text {st }}-$ Queen Elizabeth II $95^{\text {th }}$ Birthday
- April $23^{\text {rd }}$ - St George's Day
- May $13^{\text {th }}$ - Eid ul Fitr


## Physical Development

To negotiate space and obstacles safely, with consideration for themselves and others.
To demonstrate strength, balance and co-ordination when playing.

- To use one-handed tools and equipment, for example, scissors, paintbrushes and cutlery.
To use a comfortable grip with good control when holding pens and pencils.
To show a preference for a dominant hand


## Personal, Social and Emotional Development

Follow Jigsaw PSHE - Summer 1 - Relationships
I can identify some of the jobs I do in my family and how I feel like I belong.
I know how to make friends to stop myself from feeling
I can think of ways to solve problems and stay friends.

- I am starting to understand the impact of unkind words.
- I can use Calm Me time to manage my feelings.

I know how to be a good friend.

## Maths (Linking to White Rose SOL)

## To 20 and beyond

Building Numbers Beyond 10
To build and identify numbers to 20 (and beyond) using a range of resources. 10 frames, number shapes \& towers of cubes.
To see that larger numbers are composed of full 10 s and part of the next 10.
Counting Patterns Beyond 10
To count on and back beyond 10.
To count on or back from different starting points, to say what comes before or after a given number and to place sequences of numbers in order.
To find larger numbers on number tracks and 100 squares
Spatial Reasoning - Match, Rotate, Manipulate

- To select and rotate shapes to fill a given space.
- To explain why they chose a particular shape and why a different shape wouldn't fit.
- To match arrangements of shapes, using positional language to describe where the shapes are in relation to one another.
To select shapes to complete picture boards or tangram outlines.


## First, then, now

Adding More

- To use real objects to see that the quantity of a group can be changed by adding more.
- To represent the number stories using 10 frames, number tracks and their fingers.
Taking Away
To use real objects to see that the quantity of a group can be changed by taking items away,
- To count out all of the items at the start, take away the required amount practically, and then subitise or recount to see how many are left.
To represent the number stories using 10 frames, number tracks and their fingers.
Spatial Reasoning - Compose and Decompose
To understand that shapes can be combined and separated to make new shapes.
- To fit shapes together and break shapes apart and to notice the new shapes they have created.
To investigate how many different ways a given shape can be built using smaller shapes.
- To explore the different shapes they can make by combining a set of given shapes in different ways.

